

Fundamentals Of Data Structures In C Solution

Data StructuresA Practical Guide to Data Structures and Algorithms using JavaDATA STRUCTURES AND ALGORITHMS WITH OBJECT- ORIENTED DESIGN PATTERNS IN C++Data Structures and Program Design Using JavaFoundations of Multidimensional and Metric Data StructuresProblem Solving with Algorithms and Data Structures Using PythonJavaScript Data Structures and AlgorithmsAlgorithms + Data StructuresA TEXTBOOK ON CFundamentals Of Data Structures In C++Data And File StructuresFoundations of Data ScienceFundamentals of C++ and Data Structures, Advanced CourseIntroduction to GIS Programming and Fundamentals with Python and ArcGIS®Data Structures and Algorithms in JavaFundamentals of Data Structures in PascalData Structures: Principles and FundamentalsFundamentals of Data Structures in CData Science Fundamentals for Python and MongoDBData Structures Using CProgramming Collective IntelligenceA Practical Introduction to Data Structures and Algorithm AnalysisHandbook of Data Structures and Applications, Second EditionAlgorithms in C++: Parts 1-4, Fundamentals, data structures, sorting, searchingStructured Computer VisionFundamentals of Python: From First Programs Through Data StructuresExpert Data Structure with CFundamentals of Data Structures in PascalThink Data StructuresFundamentals of Data Structures in CFundamentals of PythonFundamentals of OOP and Data Structures in JavaGIS FundamentalsData Structures Through CAlgorithms in C.Fundamentals Of Data Structures In C(Pul)Fundamentals of Python: Data Structures, 1st ed.Fundamentals of Data Structures in C++, Second EditionAlgorithms and Data Structures in VLSI DesignAlgorithms and Data Structures for External Memory

Data Structures

Algorithms and Data Structures for External Memory describes several useful paradigms for the design and implementation of efficient external memory (EM) algorithms and data structures. The problem domains considered include sorting, permuting, FFT, scientific computing, computational geometry, graphs, databases, geographic information systems, and text and string processing.

A Practical Guide to Data Structures and Algorithms using Java

THIS TEXTBOOK is about computer science. It is also about Python. However, there is much more. The study of algorithms and data structures is central to understanding what computer science is all about. Learning computer science is not unlike learning any other type of difficult subject matter. The only way to be successful is through deliberate and incremental exposure to the fundamental ideas. A beginning computer scientist needs practice so that there is a thorough understanding before continuing on to the more complex parts of the curriculum. In addition, a beginner needs to be given

the opportunity to be successful and gain confidence. This textbook is designed to serve as a text for a first course on data structures and algorithms, typically taught as the second course in the computer science curriculum. Even though the second course is considered more advanced than the first course, this book assumes you are beginners at this level. You may still be struggling with some of the basic ideas and skills from a first computer science course and yet be ready to further explore the discipline and continue to practice problem solving. We cover abstract data types and data structures, writing algorithms, and solving problems. We look at a number of data structures and solve classic problems that arise. The tools and techniques that you learn here will be applied over and over as you continue your study of computer science.

DATA STRUCTURES AND ALGORITHMS WITH OBJECT- ORIENTED DESIGN PATTERNS IN C++

Data Structures and Program Design Using Java

Written for computer programming students, hobbyists, and professionals, FUNDAMENTALS OF PYTHON: DATA STRUCTURES is an introduction to object-oriented design and data structures using the popular Python programming language. The level of instruction assumes at least one semester of programming in an object-oriented language such as Java, C++, or Python. Through the step-by-step instruction and exercises in this book, you'll cover such topics as the design of collection classes with polymorphism and inheritance, multiple implementations of collection interfaces, and the analysis of the space/time tradeoffs of different collection implementations (specifically array-based implementations and link-based implementations). Collections covered include sets, lists, stacks, queues, trees, dictionaries, and graphs. Get ready to dig into Python data structures with FUNDAMENTALS OF PYTHON: DATA STRUCTURES.

Foundations of Multidimensional and Metric Data Structures

Whether you are an entry-level or seasoned designer or programmer, learn all about data structures in this easy-to-understand, self-teaching guide that can be directly applied to any programming language. From memory and addresses to hash tables, authors Keogh and Davidson, provide clear explanations that demystify this algebra of programming . · Memory, Abstract Data Types, and Addresses · The Point about Variables and Pointers · What Is an Array? · Stacks Using an Array · Queues Using an Array · What is a Linked List? · Stacks Using Linked Lists · Queues Using Linked Lists · Stacks and Queues: Insert, Delete, Peek, Find · What is a Tree? · What is a Hashtable?

Problem Solving with Algorithms and Data Structures Using Python

Experience Data Structures C through animations DESCRIPTION There are two major hurdles faced by anybody trying to learn Data Structures: Most books attempt to teach it using algorithms rather than complete working programs A lot is left to the imagination of the reader, instead of explaining it in detail. This is a different Data Structures book. It uses a common language like C to teach Data Structures. Secondly, it goes far beyond merely explaining how Stacks, Queues, and Linked Lists work. The readers can actually experience (rather than imagine) sorting of an array, traversing of a doubly linked list, construction of a binary tree, etc. through carefully crafted animations that depict these processes. All these animations are available on the downloadable DVD. In addition it contains numerous carefully-crafted figures, working programs and real world scenarios where different data structures are used. This would help you understand the complicated operations being performed on different data structures easily. Add to that the customary lucid style of Yashavant Kanetkar and you have a perfect Data Structures book in your hands. KEY FEATURES Strengthens the foundations, as detailed explanation of concepts are given Focuses on how to think logically to solve a problem Algorithms used in the book are well explained and illustrated step by step. Help students in understanding how data structures are implemented in programs WHAT WILL YOU LEARN Analysis of Algorithms, Arrays, Linked Lists, Sparse Matrices Stacks, Queues, Trees, Graphs, Searching and Sorting WHO THIS BOOK IS FOR Students, Programmers, researchers, and software developers who wish to learn the basics of Data structures. Table of Contents 1. Analysis of Algorithms 2. Arrays 3. Linked Lists 4. Sparse Matrices 5. Stacks 6. Queues

JavaScript Data Structures and Algorithms

This book provides an introduction to the mathematical and algorithmic foundations of data science, including machine learning, high-dimensional geometry, and analysis of large networks. Topics include the counterintuitive nature of data in high dimensions, important linear algebraic techniques such as singular value decomposition, the theory of random walks and Markov chains, the fundamentals of and important algorithms for machine learning, algorithms and analysis for clustering, probabilistic models for large networks, representation learning including topic modelling and non-negative matrix factorization, wavelets and compressed sensing. Important probabilistic techniques are developed including the law of large numbers, tail inequalities, analysis of random projections, generalization guarantees in machine learning, and moment methods for analysis of phase transitions in large random graphs. Additionally, important structural and complexity measures are discussed such as matrix norms and VC-dimension. This book is suitable for both undergraduate and graduate courses in the design and analysis of algorithms for data.

Algorithms + Data Structures

One of the main problems in chip design is the enormous number of possible combinations of individual chip elements within a system, and the problem of their compatibility. The recent application of data structures, efficient algorithms, and

ordered binary decision diagrams (OBDDs) has proven vital in designing the computer chips of tomorrow. This book provides an introduction to the foundations of this interdisciplinary research area, emphasizing its applications in computer aided circuit design.

A TEXTBOOK ON C

If you're a student studying computer science or a software developer preparing for technical interviews, this practical book will help you learn and review some of the most important ideas in software engineering—data structures and algorithms—in a way that's clearer, more concise, and more engaging than other materials. By emphasizing practical knowledge and skills over theory, author Allen Downey shows you how to use data structures to implement efficient algorithms, and then analyze and measure their performance. You'll explore the important classes in the Java collections framework (JCF), how they're implemented, and how they're expected to perform. Each chapter presents hands-on exercises supported by test code online. Use data structures such as lists and maps, and understand how they work Build an application that reads Wikipedia pages, parses the contents, and navigates the resulting data tree Analyze code to predict how fast it will run and how much memory it will require Write classes that implement the Map interface, using a hash table and binary search tree Build a simple web search engine with a crawler, an indexer that stores web page contents, and a retriever that returns user query results Other books by Allen Downey include Think Java, Think Python, Think Stats, and Think Bayes.

Fundamentals Of Data Structures In C++

Data And File Structures

Data Structures and Algorithms in Java, Second Edition is designed to be easy to read and understand although the topic itself is complicated. Algorithms are the procedures that software programs use to manipulate data structures. Besides clear and simple example programs, the author includes a workshop as a small demonstration program executable on a Web browser. The programs demonstrate in graphical form what data structures look like and how they operate. In the second edition, the program is rewritten to improve operation and clarify the algorithms, the example programs are revised to work with the latest version of the Java JDK, and questions and exercises will be added at the end of each chapter making the book even more useful. Educational Supplement Suggested solutions to the programming projects found at the end of each chapter are made available to instructors at recognized educational institutions. This educational supplement can be found at www.prenhall.com, in the Instructor Resource Center.

Foundations of Data Science

Fundamentals of C++ and Data Structures, Advanced Course

Introduction to GIS Programming and Fundamentals with Python and ArcGIS®

About The Book: Bruno Preiss presents readers with a modern, object-oriented perspective for looking at data structures and algorithms, clearly showing how to use polymorphism and inheritance, and including fragments from working and tested programs. The book uses a single class hierarchy as a framework to present all of the data structures. This framework clearly shows the relationships between data structures and illustrates how polymorphism and inheritance can be used effectively.

Data Structures and Algorithms in Java

Following the success of Fundamentals of Program Design and Data Structures by Lambert and Naps, C++ Advanced Course is essential for a second course in Computer Science. Completely updated, this text provides in-depth coverage to help students prepare for the AP exam, Exam AB. A full introduction to the essential features of C++ is provided and programming techniques are emphasized in the context of interesting and realistic case problems. This text is compatible with C++ compilers from Microsoft, Borland, and Metrowerks.

Fundamentals of Data Structures in Pascal

This book is written in an easy to understand manner to meet the requirements of the students who want to get conversant with programming in C and to write programs in C for various data structures with algorithms. The text is differentiated into two parts: the first part is dedicated to the basic concepts in C, including arrays, string, functions, pointers, recursion and union and the remaining part clearly focuses on the implementation of C language for writing programs using various data structures, linked lists, stacks and queues, trees, graphs, hashing, sorting and searching. All the concepts in the book are supplemented with examples, wherever necessary.* Simple and systematized style of presentation.** A clear focus on numerous university questions for better scoring.* Algorithms of complicated data structures are followed by executable C programs.* Algorithms are independent of the programming language.* Programs have been tested and debugged for errors.* 100+ programs which are useful for laboratory practical and projects.* 450+ multiple choice questions (MCQs)

valuable for interviews.

Data Structures: Principles and Fundamentals

This practical text contains fairly "traditional" coverage of data structures with a clear and complete use of algorithm analysis, and some emphasis on file processing techniques as relevant to modern programmers. It fully integrates OO programming with these topics, as part of the detailed presentation of OO programming itself. Chapter topics include lists, stacks, and queues; binary and general trees; graphs; file processing and external sorting; searching; indexing; and limits to computation. For programmers who need a good reference on data structures.

Fundamentals of Data Structures in C

This book is designed to provide a solid introduction to the basics of C programming, and demonstrate C's power and flexibility in writing compact and efficient programs not only for information processing but also for high-level computations. It is an ideal text for the students of Computer Applications (BCA/MCA), Computer Science (B.Sc./M.Sc.), Computer Science and Engineering (B.E./B.Tech), Information Technology (B.E./B.Tech.) as well as for the students pursuing courses in other engineering disciplines, both at the degree and diploma levels, possessing little or no programming experience. The book presents a comprehensive treatment of the language, highlighting its key features and illustrating effective programming techniques by examples. The basic programming concepts such as data types, input and output statements, looping statements, etc. are clearly explained in a simplified manner. The advanced techniques such as functions, pointers and files are discussed thoroughly. One of the key topics, Data Structures, is explained in detail with diagrammatic representations and well-written programs. The linked list, the heart of the data structure part, is very well illustrated. The final part of the book contains a collection of solved programs to reinforce the understanding of the concepts of the C language.

Data Science Fundamentals for Python and MongoDB

Data Structures Using C

New Edition of the Classic Data Structures Text!

Programming Collective Intelligence

Explore data structures and algorithm concepts and their relation to everyday JavaScript development. A basic understanding of these ideas is essential to any JavaScript developer wishing to analyze and build great software solutions. You'll discover how to implement data structures such as hash tables, linked lists, stacks, queues, trees, and graphs. You'll also learn how a URL shortener, such as bit.ly, is developed and what is happening to the data as a PDF is uploaded to a webpage. This book covers the practical applications of data structures and algorithms to encryption, searching, sorting, and pattern matching. It is crucial for JavaScript developers to understand how data structures work and how to design algorithms. This book and the accompanying code provide that essential foundation for doing so. With JavaScript Data Structures and Algorithms you can start developing your knowledge and applying it to your JavaScript projects today. What You'll Learn Review core data structure fundamentals: arrays, linked-lists, trees, heaps, graphs, and hash-table Review core algorithm fundamentals: search, sort, recursion, breadth/depth first search, dynamic programming, bitwise operators Examine how the core data structure and algorithms knowledge fits into context of JavaScript explained using prototypical inheritance and native JavaScript objects/data types Take a high-level look at commonly used design patterns in JavaScript Who This Book Is For Existing web developers and software engineers seeking to develop or revisit their fundamental data structures knowledge; beginners and students studying JavaScript independently or via a course or coding bootcamp.

A Practical Introduction to Data Structures and Algorithm Analysis

Handbook of Data Structures and Applications, Second Edition

Build the foundational data science skills necessary to work with and better understand complex data science algorithms. This example-driven book provides complete Python coding examples to complement and clarify data science concepts, and enrich the learning experience. Coding examples include visualizations whenever appropriate. The book is a necessary precursor to applying and implementing machine learning algorithms. The book is self-contained. All of the math, statistics, stochastic, and programming skills required to master the content are covered. In-depth knowledge of object-oriented programming isn't required because complete examples are provided and explained. Data Science Fundamentals with Python and MongoDB is an excellent starting point for those interested in pursuing a career in data science. Like any science, the fundamentals of data science are a prerequisite to competency. Without proficiency in mathematics, statistics, data manipulation, and coding, the path to success is "rocky" at best. The coding examples in this book are concise, accurate, and complete, and perfectly complement the data science concepts introduced. What You'll Learn Prepare for a career in data science Work with complex data structures in Python Simulate with Monte Carlo and Stochastic algorithms Apply linear algebra using vectors and matrices Utilize complex algorithms such as gradient descent and principal component analysis Wrangle, cleanse, visualize, and problem solve with data Use MongoDB and JSON to work with data

Who This Book Is For The novice yearning to break into the data science world, and the enthusiast looking to enrich, deepen, and develop data science skills through mastering the underlying fundamentals that are sometimes skipped over in the rush to be productive. Some knowledge of object-oriented programming will make learning easier.

Algorithms in C++: Parts 1-4, Fundamentals, data structures, sorting, searching

A book for an undergraduate course on data structures which integrates the concepts of object-oriented programming and GUI programming.

Structured Computer Vision

Data structures provide a means to managing large amounts of information such as large databases, using SEO effectively, and creating Internet/Web indexing services. This book is designed to present fundamentals of data structures for beginners using the Java programming language in a friendly, self-teaching format. Practical analogies using real world applications are integrated throughout the text to explain technical concepts. The book includes a variety of end-of-chapter practice exercises, e.g., programming, theoretical, and multiple-choice. Features: Covers data structure fundamentals using Java Numerous tips, analogies, and practical applications enhance understanding of subjects under discussion "Frequently Asked Questions" integrated throughout the text clarify and explain concepts Includes a variety of end-of-chapter exercises, e.g., programming, theoretical, and multiple choice

Fundamentals of Python: From First Programs Through Data Structures

Expert Data Structure with C

This book starts with the fundamentals of data structures and finally lead to the much detailed discussion on the subject. The very first chapter introduces the readers with elementary concepts of C as type conversions, structures, pointers, dynamic memory management, functions, flow-chart, algorithm and fundamental of data structures. This textbook covers the syllabus of Semester College course on data structures. It provides both a strong theoretical base in data structures and an advanced approach to their representation in C. The text is useful to C professionals and programmers, as well as students of any branch of Engineering of graduate and postgraduate courses. The data structures are presented with in the context of complete working programs that have been tested both on a UNIX system and a personal computer using Turbo-C++, Compiler. The code is developed in a top-down fashion, typically with the low-level data structures implementation

following the high-level application code. This approach foster good programming habits and makes subject matter more interesting. The book has three goals- to develop a consistent programming methodology, to develop data structures access techniques and to introduce algorithms. The bulk of the text is developed to make a strong hold on data structures. Programming style and development methodology are introduced and its applications are presented. This has the advantage of allowing the reader to concentrate on the data structures, while illustrating how good practices make programming easier.

Fundamentals of Data Structures in Pascal

Fundamental data structures; Sorting; Recursive algorithms; Dynamic information structures; Language structures and compilers.

Think Data Structures

The Handbook of Data Structures and Applications was first published over a decade ago. This second edition aims to update the first by focusing on areas of research in data structures that have seen significant progress. While the discipline of data structures has not matured as rapidly as other areas of computer science, the book aims to update those areas that have seen advances. Retaining the seven-part structure of the first edition, the handbook begins with a review of introductory material, followed by a discussion of well-known classes of data structures, Priority Queues, Dictionary Structures, and Multidimensional structures. The editors next analyze miscellaneous data structures, which are well-known structures that elude easy classification. The book then addresses mechanisms and tools that were developed to facilitate the use of data structures in real programs. It concludes with an examination of the applications of data structures. Four new chapters have been added on Bloom Filters, Binary Decision Diagrams, Data Structures for Cheminformatics, and Data Structures for Big Data Stores, and updates have been made to other chapters that appeared in the first edition. The Handbook is invaluable for suggesting new ideas for research in data structures, and for revealing application contexts in which they can be deployed. Practitioners devising algorithms will gain insight into organizing data, allowing them to solve algorithmic problems more efficiently.

Fundamentals of Data Structures in C

Fundamentals of Python

Written for computer programming students, hobbyists, and professionals, FUNDAMENTALS OF PYTHON: DATA STRUCTURES is an introduction to object-oriented design and data structures using the popular Python programming language. The level of instruction assumes at least one semester of programming in an object-oriented language such as Java, C++, or Python. Through the step-by-step instruction and exercises in this book, you'll cover such topics as the design of collection classes with polymorphism and inheritance, multiple implementations of collection interfaces, and the analysis of the space/time tradeoffs of different collection implementations (specifically array-based implementations and link-based implementations). Collections covered include sets, lists, stacks, queues, trees, dictionaries, and graphs. Get ready to dig into Python data structures with FUNDAMENTALS OF PYTHON: DATA STRUCTURES. - See more at: <http://www.cengageptr.com/Topics/TitleDetail/1285752007#sthash.eg5FI6pX.dpuf>

Fundamentals of OOP and Data Structures in Java

Want to tap the power behind search rankings, product recommendations, social bookmarking, and online matchmaking? This fascinating book demonstrates how you can build Web 2.0 applications to mine the enormous amount of data created by people on the Internet. With the sophisticated algorithms in this book, you can write smart programs to access interesting datasets from other web sites, collect data from users of your own applications, and analyze and understand the data once you've found it. Programming Collective Intelligence takes you into the world of machine learning and statistics, and explains how to draw conclusions about user experience, marketing, personal tastes, and human behavior in general -- all from information that you and others collect every day. Each algorithm is described clearly and concisely with code that can immediately be used on your web site, blog, Wiki, or specialized application. This book explains: Collaborative filtering techniques that enable online retailers to recommend products or media Methods of clustering to detect groups of similar items in a large dataset Search engine features -- crawlers, indexers, query engines, and the PageRank algorithm Optimization algorithms that search millions of possible solutions to a problem and choose the best one Bayesian filtering, used in spam filters for classifying documents based on word types and other features Using decision trees not only to make predictions, but to model the way decisions are made Predicting numerical values rather than classifications to build price models Support vector machines to match people in online dating sites Non-negative matrix factorization to find the independent features in a dataset Evolving intelligence for problem solving -- how a computer develops its skill by improving its own code the more it plays a game Each chapter includes exercises for extending the algorithms to make them more powerful. Go beyond simple database-backed applications and put the wealth of Internet data to work for you. "Bravo! I cannot think of a better way for a developer to first learn these algorithms and methods, nor can I think of a better way for me (an old AI dog) to reinvigorate my knowledge of the details." -- Dan Russell, Google "Toby's book does a great job of breaking down the complex subject matter of machine-learning algorithms into practical, easy-to-understand examples that can be directly applied to analysis of social interaction across the Web today. If I had this book two years

ago, it would have saved precious time going down some fruitless paths." -- Tim Wolters, CTO, Collective Intellect

GIS Fundamentals

Combining GIS concepts and fundamental spatial thinking methodology with real programming examples, this book introduces popular Python-based tools and their application to solving real-world problems. It elucidates the programming constructs of Python with its high-level toolkits and demonstrates its integration with ArcGIS Theory. Filled with hands-on computer exercises in a logical learning workflow this book promotes increased interactivity between instructors and students while also benefiting professionals in the field with vital knowledge to sharpen their programming skills. Readers receive expert guidance on modules, package management, and handling shapefile formats needed to build their own mini-GIS. Comprehensive and engaging commentary, robust contents, accompanying datasets, and classroom-tested exercises are all housed here to permit users to become competitive in the GIS/IT job market and industry.

Data Structures Through C

Publisher Description

Algorithms in C.

The classic data structure textbook provides a comprehensive and technically rigorous introduction to data structures such as arrays, stacks, queues, linked lists, trees and graphs, and techniques such as sorting hashing that form the basis of all software. In addition, it presents advanced of specialized data structures such as priority queues, efficient binary search trees, multiway search trees and digital search structures. The book now discusses topics such as weight biased leftist trees, pairing heaps, symmetric min-max heaps, interval heaps, top-down splay trees, B+ trees and suffix trees. Red-black trees have been made more accessible. The section on multiway tries has been significantly expanded and several trie variations and their application to Internet packet forwarding have been disused.

Fundamentals Of Data Structures In C(PuI)

Although traditional texts present isolated algorithms and data structures, they do not provide a unifying structure and offer little guidance on how to appropriately select among them. Furthermore, these texts furnish little, if any, source code and leave many of the more difficult aspects of the implementation as exercises. A fresh alternative to

Fundamentals of Python: Data Structures, 1st ed.

With GIS technology increasingly available to a wider audience on devices from apps on smartphones to satnavs in cars, many people routinely use spatial data in a way which used to be the preserve of GIS specialists. However spatial data is stored and analyzed on a computer still tends to be described in academic texts and articles which require specialist knowledge or some training in computer science. Developed to introduce computer science literature to geography students, GIS Fundamentals, Second Edition provides an accessible examination of the underlying principles for anyone with no formal training in computer science. See What's New in the Second Edition: Coverage of the use of spatial data on the Internet Chapters on databases and on searching large databases for spatial queries Improved coverage on route-finding Improved coverage of heuristic approaches to solving real-world spatial problems International standards for spatial data The book begins with a brief but detailed introduction to how computers work and how they are programmed, giving anyone with no previous computer science background a foundation to understand the remainder of the book. As with all parts of the book there are also suggestions for further sources of reading. The book then describes the ways in which vector and raster data can be stored and how algorithms are designed to perform fundamental operations such as detecting where lines intersect. From these simple beginnings the book moves into the more complex structures used for handling surfaces and networks and contains a detailed account of what it takes to determine the shortest route between two places on a network. The final sections of the book review problems, such as the "Travelling Salesman" problem, which are so complex that it is not known whether an optimum solution exists. Using clear, concise language, but without sacrificing technical rigour, the book gives readers an understanding of what it takes to produce systems which allow them to find out where to make their next purchase and how to drive to the right place to collect it.

Fundamentals of Data Structures in C++, Second Edition

Data Structures Using C brings together a first course on data structures and the complete programming techniques, enabling students and professionals implement abstract structures and structure their ideas to suit different needs. This book elaborates the standard data structures using C as the basic programming tool. It is designed for a one semester course on Data Structures.

Algorithms and Data Structures in VLSI Design

In FUNDAMENTALS OF PYTHON: FROM FIRST PROGRAMS THROUGH DATA STRUCTURES, Washington and Lee University professor Kenneth A. Lambert presents all of the important topics in CS1 and CS2 in one volume. This economical format provides instructors with a consistent approach to teaching introductory programming and data structures over a standard

two-term course sequence. The book uses the Python programming language, which is both easy to learn for beginners and scales well to advanced applications. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Algorithms and Data Structures for External Memory

Structured Computer Vision

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